

**WINDSOR INTERNATIONAL LITTLE LEAGUE**  
**Bylaws/Local Rules/Ground Rules**  
**Baseball Program**  
**2009**

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## **INTRODCUTION**

This document expires annually at the end of the fiscal year (9/30) and must be renewed annually. It includes the local board's procedures for selection of Tournament Teams (All Stars) and specific ground rules for various divisions.

Because each local Little League Board of Directors has authority to change local procedures, this document requires only Board of Directors consent, without general membership approval. No part of this document can conflict with or supercede any Little League rule, regulation, or policy.

The various items in this document contain information that is pertinent to the Managers, Coaches, Players, and Parents. It is the Manager's responsibility that his/her Players and Coaches are aware of them. The Vice President of Baseball Operations and the Directors of each Division will oversee their program.

## 1. SPORTSMANSHIP

- A. Players should be taught to maintain the “W.I.L.L.” to win; however, they must be taught to accept losses graciously.
- B. Win or lose, the Players will congratulate their opponents at home plate for a good effort following each game.

## 2. RULES OF PLAY

The **Official Regulations and Playing Rules for Little League Baseball** (A.K.A. Little League Rulebook), as established by Little League Inc. of Williamsport, PA, will be followed by each League except as modified, where permitted, in this document. (NOTE: The Little League Rulebook pertains to the Major League program unless specifically noting the Minor League program, etc.)

- A. W.I.L.L. exercises the option of not utilizing rule 4.10 (e) of the *2009 Official Regulations and Playing Rules*, commonly known as the *Mercy Rule*. *The league reserves the right to review the election not to use rule 4.10(e) for the AAA level.*
- B. Playing rules governing Inter-league play will be outlined in a separate set of bylaws covering specifically Inter-League games.

## 3. REGISTRATION & RESIDENCY REQUIREMENTS

In order to be registered, Players must meet Residence Eligibility Requirements as set forth in the Little League Official Regulations and Playing Rules for Little League. (NOTE: The geographic boundaries of Windsor International Little League are specifically described in the League Charter.):

- A. No child will be allowed, under any condition, to participate within the League’s program until registered by a parent or legal guardian. Approval of registration will be by the President and/or Registrar (or assigned delegate). Signature other than the above is not acceptable.
- B. Any Player who is league age 12 will have the choice to register with WILL or Windsor Senior League.
- C. Registration is considered closed upon the commencement of the draft at each Baseball Division. Late registrations may be accepted into the League and is dependent on available space. Every effort will be made to accommodate all late Tee Ball registrations. (NOTE: a Late Registration Fee is applicable.)
- D. Former Major League Players who register after the Major League draft has been completed, but prior to the AAA draft will be eligible to play at the AAA level.

## 4. MANAGERS, COACHES AND UMPIRES

- A. **Appointment of Managers:** the Director of each division shall nominate Managers of regular season teams. Each Director shall submit his or her Manager nominations to the Vice President of Baseball Operations who shall appoint them. The President shall confirm all appointments.

Major League Managers must be Local League members of good standing at the time of their appointment (as defined by ARTICLE III, Section 2-B of the W.I.L.L. Constitution). The established period for establishment as a member in good standing will be March 1 – February 28 (or 29<sup>th</sup> in the case of leap years). In order to receive or keep an appointment, every Major League Manager must satisfy the requirements established by the Board of Directors.

All appointments shall expire at the end of the team's playing season. Managers are responsible for the selection, as outlined in Sections 5-F, 5-G, and 6 of this document, and training of their teams. They are also responsible for the actions of their Playing Members and Coaches during all games.

No person may manage more than one team within Windsor International Little League Baseball or Softball. A Manager may be a Coach on another team, but that team must be at a different division level. A member, who holds a Manager and Coach position simultaneously, must fulfill Managerial responsibilities first.

The Manager of each team shall appoint Coaches subject to the approval of the Board of the Directors.

- B. **Appointment of Coaches:** Coaches will be selected by Managers following the completion of the Draft process for that division, thus avoiding the pre-selection of Players through selective coaching appointments. All appointments shall expire at the end of the team's playing season. Coaches shall assist their Managers in team training, conduct and games.
- C. **Protests – Managers, Coaches, & Umpires:** Each Manager and Coach has a Moral Obligation to help prevent protests, and work together for the success of the League. It is the responsibility of all adults coaching during a game to eliminate a possible protest. Remember that the Umpires will make many honest judgment errors during the season. Managers and Coaches should accept them as honest judgment errors and will not intimidate the Umpire about them.
- D. **Appointment, Training and Scheduling of Umpires (Baseball):** Before and during the playing season, the Chief Umpire shall train, schedule, observe, and evaluate all Umpires for their respective Leagues.

It may become necessary for the Chief Umpire to assign the responsibility of umpiring AAA games to Major League Division teams or vice versa. In such an instance, each team will be assigned an equal number of games to umpire. For each assigned game, the Manager is required to supply two umpires.

The appointment of any Umpire may be revoked at any time by the Chief Umpire with the approval of the Board of Directors.

League age 12 Player members are authorized to umpire in AAA division or lower as field Umpires only.

## 5. TRYOUTS - NEW PLAYERS

- A. The Player Agent is primarily responsible for the overall management, confidentiality, and fairness of the Try-outs.

- B. **Confidentiality** - The Player Agent will maintain all documents pertaining to the scores of the try-out in strict confidence. Under no condition are Players (or parents) to be told any score results and whether or not they or other Players made the Majors, AAA, or AA.
- C. The Player Agent, Directors, and the VP of Baseball Operations shall determine the persons that may participate in the tryout rating process.
- D. The Rating System for Tryouts will be a 1-10 point system. The scores are defined on attachment 1 and are merely a guideline for evaluating a Player at a particular skill. A Player will receive a rating for the following categories: Fielding, Throwing, Catching, and Hitting. Running skills will also be measured, but will not impact a players overall rating.
- E. The Player Agent will throw out the highest rating and lowest rating in each skill category.
- F. Players league age 7 or younger cannot participate in Tryouts. The A Division Director will assign league age 7 Players and Eligible Players whom are league age 6 (see Section 6-Q) to A League teams.
- G. All Players league age 8 and 9 must try-out prior to the AAA and AA drafts. These candidates will play in AAA or AA if selected in the drafts. The Player Agent will provide the names of those Players who did not try-out or were not drafted to the A Director. These Players will be assigned to an A Division team by the A Director.
- H. All Player members, not previously selected to a Major League division team must tryout to be eligible for the Major League draft.

**Exception:**

1. Submission of acceptable written or confirmed verbal excuse to the Player Agent prior to the scheduled tryout dates.
  2. Players already assigned to a Major League division roster.
  3. Twelve (12) year old players will be exempt
- I. All Players who have not participated in the tryouts (including excused Players) will be ineligible to be placed on the "Call Up" List.
  - J. Excused candidates cannot be drafted until they have been assigned a tryout rating by the Player Agent. The Player Agent coordinates the process of assigning a tryout rating for excused Players (Note: This try-out rating is based on the knowledge of the Team Managers/Coaches attending the draft).
  - K. W.I.L.L. will have a minimum of two tryout days, normally Saturday and Sunday, on the same weekend.
  - L. Tryouts will not be held during Easter weekend.

**6. DRAFTS**

The rules outlined below are based on 5 Major League teams. Should the League choose to increase or decrease the number of Major League teams, these rules will have to be edited accordingly.

- A. The Player Agent is responsible for the overall management and fairness of the draft. Under no condition may the Major, AAA or AA drafts commence unless the Player Agent (or an approved replacement) is in attendance to oversee the draft. Should the draft proceed without the Player Agent, the draft shall be deemed as invalid.
- B. The Player Agent, Directors, and the VP of Baseball Operations shall determine the persons that may attend the draft for Major, AAA and AA drafts. The Player Agent shall remove any person(s) not eligible to attend the draft prior to the commencement of the draft.
- C. **Major League:** If possible, the Major League draft should be scheduled for the day following the try-outs. Every attempt will be made to hold the draft as soon as possible.
- D. **AAA and AA:** The Minor League, AAA, and AA drafts will follow the Major League draft; every attempt will be made to hold these drafts the day after the Major League draft.
- E. Player's parent(s) or guardian(s) wishing to relinquish their Player's eligibility to be drafted to a Major League, AAA, or AA team must notify the Player Agent and/or the V.P. of Baseball Operations, in writing, no later than the commencement of the draft.
- F. **Special Consideration:** The Player Agent will confirm the total number of open roster slots available in the Major League prior to the start of the Major League draft.

League age 12 Players must be drafted to the Major League with the exception of those who have relinquished their eligibility open roster slots shall be considered eligible to be selected by a Major League team, but there is no requirement that they be drafted. League age 12 Players not selected by a Major League team will play at the AAA level.

- G. Player Agent will determine the total number of eligible league age 12 players who must be selected in the Major League drafted. It is based on this number that minimum number of league age 12 Players, per each Major League team, will be established to ensure equitable distribution of league age 12 Players.
- H. **Options on Sons, Daughter, and Siblings:** An option is an agreement between a Manager and the Player Agent covering a special condition. All options must be in writing (Except 1a below) and be submitted to the Player Agent no later than 48 hours prior to the commencement of the draft. The options are as follows:
  - 1. **Brothers/Sisters in the Draft**
    - a. For the purposes of the draft, unless otherwise requested by Parents/Guardians, siblings playing at the same level will play on the same team.
    - b. Parents/Guardians may request siblings to play on different teams within the same level. This request must be in writing to the President and/or Player Agent and must be received no later than 48 hours prior to the Major League Draft.
    - c. When there are two or more siblings in the draft, and the first brother or sister is drafted by a manager, that manager automatically has an option to draft the other brother or sister on the next turn. If the manager does not exercise the option, the second sibling is then available to be drafted by any team.
  - 2. **Brothers/Sisters of Players Currently on a Team** If desired, a Manager shall submit an option in writing on a draftee if the Player candidate's brother or sister is a member of that

Manager's team. If such an option is submitted, the Manger MUST draft the sibling in the round consistent with the Player candidate's tryout rating, but no later than the third round

**EXAMPLES:**

- a. If a sibling receives a top 5 rating, that sibling must be selected in the first round.
- b. If a sibling's rating is in the 15-20 range, or a 4<sup>th</sup> round equivalent, that sibling must be selected no later than the 3<sup>rd</sup> round. See 6.L.

3. **Sons/Daughters of Managers** If a Manager has sons and/or daughters eligible for the draft and wishes to draft them, he/she must submit the option in writing. If this occurs, the parent/Manager is required to exercise the option in accordance with their son/daughter's rating placement, but no later than the:
  - 5<sup>th</sup> round for a league age 10,
  - 4<sup>th</sup> round for a league age 11, or
  - 3<sup>rd</sup> round for a league age 12.

**EXAMPLES:**

- a. If a son/daughter receives a top 5 rating, that son/daughter must be selected in the first round.
- b. If a son's/daughter's rating is in the 25-30 range, or a 6<sup>th</sup> round equivalent, that son/daughter must be selected no later than the 5th round, in the instance of a league age 10. See Section 6-.L

**NOTE:** These provisions also apply for Managers having eligible brothers or sisters in the draft

4. **Sons/Daughters of Coaches** A NEW Coach shall not be appointed nor approved at the Major League or AAA levels until after the completions of the draft. This is done to avoid "Red Shirting" of Players through selective coaching appointments.

5. **Special Considerations**

- a. A Manager may choose to wave the option on a son or daughter.
- b. In the event the parent becomes a Manger in another League, that parent may not claim the son or daughter.
- c. Players are eligible only in the League whose boundaries include the parent's/Manger's home residence, as defined by Little League.
- d. When a vacancy occurs during the playing season, the Player selected to fill the vacancy becomes a permanent member of that team, governed by the same regulations as all members of the team selected in the draft.
- e. All Players, including sons/daughters of Mangers and Coaches at the AAA and AA level, are subject to the draft.
- f. Parents of Major League Players who become Mangers or Coaches after their children have been selected to a Major team may not automatically claim their sons or daughters, but may trade for them at the proper time, subject to the requirements for trading outlined in Section 6-M.

- I. League age 9 Players will not be eligible to play in the Major Leagues. League age 9 Players will not be eligible to be placed on the Major League "Call Up" list.
- J. The draft order for the Major League Draft will be the "reverse-order" of the standings at the end of the previous regular season (i.e., The last place team will draft first, the second to last place team will draft second, etc.) The last place team will draft first in each draft round.

- K. The draft order for AAA and AA drafts will be determined by picking numbers out of a hat. The team that picks number 1 will have the first draft pick, the team that picks number 2 will have the second draft pick, etc. The draft picks for each odd numbered draft round will be from first pick to the last pick in ascending order. However, even numbered draft rounds will be from last pick to first pick in descending order.
- L. **Draft Round Assignment:** For the purpose of determining a fair and equitable draft round to an optioned sibling or son/daughter of a Manager. The following ranking system will be used for determining an appropriate round an optioned Player must be selected:

<u>Player Ranking</u>	<u>Selection Rnd.</u>
Ranking placing the Player among the top 5 eligible Players =	1 <sup>st</sup> round
Ranking placing the Player among slots 6-10 =	2 <sup>nd</sup> round
Ranking placing the Player among slots 11-15 =	3 <sup>rd</sup> round
Ranking placing the Player among slots 16-20 =	4 <sup>th</sup> round
Ranking placing the Player among slots 21-25 =	5 <sup>th</sup> round

- M. **Player Trades:** Managers, if they desire, may trade Players after the conclusion of the draft. However, all trades must be completed prior to the draft meeting conclusion. All trades shall be made with the approval of the Player Agent. The following restrictions apply:

1. Minor League Players may not be traded for Major League Players.
2. All trades must be Player for Player only. (Example: two Players from team A could not be traded for one Player on team B.)
3. Trades involving a Player for draft choices are not permitted. (Example: A Manager cannot trade his/her right to pick the third Player overall for an existing Player on another team. However, once the draft is complete, a trade may be consummated, providing it meets all other criteria for trading.)

The Player Agent must monitor any attempts by Managers and parents to manipulate the system and thus create an imbalance in the League. All trades must be for justifiable reasons and be approved by the Board of Directors.

- N. **Notifications/Assignment:** It is critically important that all Players are notified of their assignment at essentially the same time. The Player Agent will advise the proper procedure for Player notification. All Managers and Coaches are expected to adhere to this rule. (Note: Any Manager or Coach that is found to be in violation of this rule is subject disciplinary action, up to and/or including removal as Manager or Coach.)
- O. Prior Major League Players who have not completed a registration form by draft day will lose their rights to remain at the Major League level. Managers/Coaches should contact these Players prior to the draft to clarify the status. The Player Agent will be primarily responsible for resolving the situation prior to the draft. Player Agent should check Major League rosters against registration, and contact anyone that was previously on a Major League team who has not yet registered to clarify status and inform family of the Player's options should they not be registered by draft day.

P. A League Players will be assigned by the A Director. Team balance, including balance of age groups, should be maintained.

Q. **Eligible Players** The following outlines the eligible age groups at each baseball level:

- **Major Leagues** 10, 11, 12
- **AAA** 9, 10, 11, 12
- **AA** 8, 9, 10, 11
- **A** 6\*, 7, 8, 9
- **Tee Ball** 5, 6, 7

\*Little League rules allow for league age 6 year olds to play at the Minor League Coach-pitch level provided they have participated in Tee Ball for one year

## 7. ROSTERS

A. See L.L. Rulebook

B. The Player Agent, Vice President of Baseball Operations and Director of the applicable League shall maintain equal Rosters.

C. **AAA Player Promotion to Majors:** See L.L. Rulebook. The promotion of AAA Players to a Major League team may be required in order to maintain a full roster for the season. The Player Agent, who maintains all tryout ratings, will select the Player and advise the Parents of his/her promotion to the Major League. Players declared ineligible for the Major League draft are not eligible for promotion.

D. **AA and A Player Promotion:** Promotions of AA and A League Players by AAA and AA teams may be required in order to maintain a full roster for the season. The Player Agent, who maintains all tryout ratings, will select the Player and advise the Parents of his/her promotion.

E. **Any dismissal or termination of any Player from the League must be in writing.** The memorandum should be provided to the Player Agent, Vice President of Baseball Operations, applicable League Director, and the President. It should include the team name, Player, and reason for termination/dismissal. Any termination/dismissal that is disciplinary in nature requires the approval of the Board of Directors/Disciplinary Committee.

F. **Injuries:** The length of time a player will be unavailable due an injury and whether or not the player will be replaced on the roster will be evaluated on a case-by-case basis.

## 8. DISCIPLINE OF TEAM PERSONNEL

*(Note: All disciplinary action requires the approval of the Board of Directors)*

A. If a Manager, Coach or Player is removed from the game for disciplinary action by the Umpire, he must leave the field. The Manager or adult Coach must not sit on the bench or in the stands and may not re-called. If a Player is removed from the game, the Team Manager is responsible for ensuring that the matter is handled appropriately. See L.L. Rule 9.05.

B. The following is taken from Article IV, Section 11, paragraph two of the Windsor International Little League Constitution.

*“When a Player Member is suspended by a Manager for reasons of inappropriate conduct, a disciplinary report must be submitted to the Player Member and to the Disciplinary Committee, prior to the first game of any suspension. When a Player Member is benched by a Manager for reasons of inappropriate conduct, a disciplinary report must be submitted to the Player Member and to the Disciplinary Committee, within 2 days following such occurrence. The form of the Report of Disciplinary Action shall be determined by the Disciplinary Committee from time to time. Any Manager who disciplines a Player Member for inappropriate conduct shall advise the Player Member that, if the Player Member disagrees with the Manager’s action, said Player Member has a right to appear before the Disciplinary Committee, accompanied by an adult, to state his or her appeal.”*

The following are reasons for discipline:

- Fighting
- Insubordination
- Cursing
- Stealing articles in the park.
- Abuse towards Coaches/Umpire/fellow Players
- Improper dress.
- Unsportsmanlike conduct
- Destruction of League Equipment
- Missing Scheduled Games/Practices

## **9. SCHEDULED GAMES/PRACTICES**

- A. All teams will practice a minimum of one time per week during the regular season, weather permitting.
- B. Once the season’s schedule is issued, no games may be rescheduled without the approval of the League Director and Chief Umpire.
- C. Games will be scheduled and played on Mother’s Day and Father’s Day. Managers will not reschedule or cancel these games.
- D. Managers/Coaches are responsible for turning on/off lights and locking the Major League shed, Minor League shed, batting cage, and Bradley shed. W.I.L.L.'s facility is located in a public park; W.I.L.L. is responsible to secure/police-up after all practices/games or other functions. The facility should be police-up/secured following the last game/practice of the day.

## **10. RAINOUTS**

- A. The Director of each League will be responsible for re-scheduling make-up games. All rained-out games will be played on the next available open date. Directors will make every effort to ensure that re-scheduled games are made-up within one week.

Note: An open date is not considered open if it forces one of the teams to:

- Play four consecutive games

Note: This rule can be amended in cases where the end of the regular season limits open date availability and jeopardizes Playoff scheduling. This would be at the discretion of the Division Director in conjunction with the VP of Baseball Operations and the President

- B. In the case of multiple re-scheduled games, the first canceled will have first priority and be played per Section 10-A.
- C. On game day, prior to the first pitch being thrown, Managers of each team will be responsible for evaluating and determining playing conditions of the field. In the event of a conflict over field conditions, the League Director is to be contacted to render a final decision. Once the first pitch is thrown, field conditions fall under the jurisdiction of the umpire.
- D. Teams that fail to play a scheduled game shall be subject to receiving a forfeit.

## **11. EQUIPMENT/UNIFORMS**

- A. Care must be taken to prevent misuse of equipment by Players.
- B. Any throwing of helmets or intentional flinging of bats, under any condition, will be cause for disciplinary action.
- C. Upon the conclusion of each Player's last game of the season or playoffs, Managers are responsible for the collection of their team's uniforms and equipment that is League property. This includes "All Star" uniforms. Managers are responsible for returning uniforms/equipment to the Equipment Manager or League Director within two weeks of the last game unless otherwise directed.
- D. Baseball uniforms will only be worn for the following occasions: opening day, participation in parades, collection day, scheduled games (not practice) or at other times that are approved by W.I.L.L.
- E. All baseball uniforms are the sole property of W.I.L.L.; Players should be advised that losing or damaging the uniform through misuse will be cause to assess their parents the current value costing the League for replacement.
- F. Home Team Manager has the responsibility of securing all umpire equipment at the end of each game.

## **12. SAFETY DURING GAME**

- A. See Safety Code in Little League Rulebook and W.I.L.L. Safety Manual.
- B. All games will cease to be played when alarm indicating lightning sounds or lightning is visible by an Umpire, Manager or Coach. Games will be suspended and resumed from the point when stopped. All personnel will leave the facilities as soon as possible.

## **13. SCOREKEEPERS**

- A. Major, AAA and AA teams must keep a scorebook during the game. The home team maintains the official scorebook in any case of discrepancy.
- B. Pitch Counts:
  - 1. Both teams (Majors/AAA/AA) have the responsibility of maintaining pitch counts for their own pitcher and the opposing team's pitcher.

2. At the end of each half inning the pitch count of each team will be compared. Any discrepancies will be resolved with the Managers/Coaches of each team with the umpire having the final say in resolving disputes.

C. Pitch Count Tracking:

1. Managers (Majors/AAA/AA) have the responsibility of recording pitchers and pitch counts at the end of each game in a Pitch Count Log. Each League Director has the responsibility of reviewing these procedures with the Managers/Coaches of their level/division.

#### **14. GAME PREPARATIONS, GAME COMPLETION, SECURING AND POLICING OF ALL FIELDS**

A. Home team responsibilities:

- Make sure that the assigned parent is in concession stand and obtain tokens for Umpire. (**Note: If this rule is not complied with, the game cannot begin.**)
- Check that bases are properly installed (safety concern)

B. Home and visiting team joint responsibilities:

- Check the entire field from a safety perspective
- Rake dirt section of infield, if necessary.
- Mark baselines; foul line in outfield, and batters' box.
- Get six batting helmets for each team
- Return of all helmets and umpire equipment to its proper place after the game.
- Managers/Coaches are responsible for turning on/off lights and locking the Major League shed, Minor League shed, batting cage and Bradley shed.
- W.I.L.L.'s facility is located in a public park; W.I.L.L. is responsible to secure/police-up after all practices/games or other functions. The facility should be police-up/secured following the last game/practice of the day. This includes the total area internally and around the bleachers – bike racks – concession stand – dugouts – benches and both equipment sheds.

#### **15. GAME TIME/FINISH TIMES**

- A. For consecutive games, the next game will start no later than fifteen (15) minutes after the previous game, unless that time is earlier than the next scheduled game time.
- B. On Sundays, there is a two-hour limit on games at field # 3, 4, & 5 (provided there is a subsequent game scheduled). This applies to the scheduled start of the game, not the actual start time.

#### **16. INNING START UP**

- A. Managers/Coaches and Umpires should have all Players hustle on and off the field to keep the game moving along. The umpire has the primary responsibility to keep games moving along.
- B. Excessive stepping out of the batter's box must be discouraged and may be subject to penalty at the discretion of the Umpire.

#### **17. GROUND RULES AND PRE-GAME DISCUSSION**

- A. Prior to each game both Managers and the Umpires will meet at home plate to discuss ground rules.
- B. At the same time the Managers will discuss and agree to Pitcher eligibility for that game. Scorebooks should be kept up-to-date in case a question arises either during or after the game. Player's shirt numbers must be noted in all score books for all games.

## 18. PITCHING

- A. Please see L.L. Rulebook
- B. Players refusing promotion to either the Majors or AAA may not be allowed to pitch at the lower lever, AAA, and AA respectfully, if doing so is deemed by the Player Agent and Safety Officer to be a safety issue.
- C. A League will utilize "Minor League Coach Pitch" i.e., a Manager/Coach pitches to their own team.

## 19. INDIVIDUAL PLAYING TIME – W.I.L.L. RULE

- A. To ensure a reasonable amount of playing time for each Player, the following rules will be in effect:
  1. **Major League** – L.L. Rulebook
  2. **AAA, AA, & A** – All Players must play a minimum of three innings in the field. It is the Manager's responsibility to maintain equitable playing time for all Players.
- B. **AA and A Leagues – Rotation of defensive positions:** All Players are to be afforded the opportunity to play in each infield and outfield position at least once during the year (Note: This excludes catching, pitching, and safety concerns). No more than nine defensive Players on the field at a time.

**AA and A Leagues** - The batting order will be a continuous rotation that is made-up of every Player on the team (that attends the game). There will be no more than nine batters allowed per half inning.

## 20. PLAYOFF GAMES

- A. All playoff games, for either positioning or the championship, will be played at the end of the season after all the regular season games have been completed.
- B. The playoffs should be scheduled to commence on the Sunday immediately following the regular season. The regular season pitching rules shall apply.
- C. **Playoff Format Majors and AAA** - The Playoff format shall either be winners/losers bracket double elimination or round robin. The playoff format is to be determined prior to the start of the regular season by the Majors Director/Team Managers and AAA Directors/Team Managers, respectively.

D. **Tie Breaker Rules** – In the case of two teams having identical records the tie will be broken using the following:

1. the teams head-to-head record then, if needed,
2. A coin flip (Note: The winner of coin flip must choose between taking higher seeded position in playoffs or higher draft position the following year.).

In the case of more than two teams having identical records the tie will be broken using the following:

1. the overall best head-to-head record against other teams with the same record then, if needed,
2. Matching the records against the team with the best won-lost record (Note: This approach will continue until only two teams are left with the same record, then the above tie breaker will be used.).

## 21. AWARDS (TROPHIES )

Majors and AAA – Trophies will be awarded to each Player on the:

- A. Regular Season Championship Team
- B. Play-off Championship Team

22.

## 23. TOURNAMENT AND ALL STAR TEAM SELECTION

**Misson Statement:** *For the teams who have multiple age groups eligible for selection, it is WILL's intent to field the best possible Tournament Teams. The selection process is designed to insure the most skilled eligible players are selected for each Tournament Team.*

Tournament teams permitted by the Board of Directors shall be selected using one of the two authorized methods detailed below, as determined annually by the Vice President of Operations-Baseball in consultation with the Directors of Major Leagues, AAA and AA. WILL intends to field the following Tournament Teams for the 2009 season by using **Method 1** as the selection process.

- 11/12 Year Old Tournament Team
- 11 Year Old Tournament Team
- 9/10 Year Old Tournament Team

The Player Agent (or designated representative) must be in attendance at all selection meetings and/or tryouts conducted.

- A. **Method 1-** On or before the next to last week of the regular season (on a date established not less than seven (7) days in advance by the Vice President of Baseball Operations), the Vice President of Baseball Operations, the Chief Umpire, the Major League Director and the regular season Managers of each Major League team shall meet for the purpose of selecting the Williamsport Tournament team (also known as the 11/12 year old All-Star team). The Vice President of

Baseball Operations, Chief Umpire, each Manager and the Director shall have one vote\* in the selection of the Player Members for that team. Player Members shall be selected for the All Star tournament team by majority vote\*\*. In the event any Manager cannot attend said selection meeting, said Manager shall so notify the Vice President of Baseball Operations and shall designate in writing a Coach from his/her team to attend said meeting in his/her behalf. Any Coach so designated shall enjoy all of the rights and privileges of the team's Manager, as if said Manager was in attendance.

At the conclusion of the selection of the 11/12 year old Williamsport Tournament team, the Vice President of Baseball Operations, the Majors Managers, the Majors Director and the Chief Umpire shall vote to populate the 11 year old tournament team from among the remaining Player Members in the Major, and Minor divisions, employing the same procedure for voting as described above.

At the conclusion of the selection of the 11 year old Tournament team, the Vice President of Baseball Operations, the Majors Managers, the Majors Director and the Chief Umpire shall vote to populate the 9/10 year old tournament team from among the remaining Player Members in the Major, and Minor divisions, employing the same procedure for voting as described above.

W.I.L.L. will post more specific information on the selection process which will be used each year. This process will be determined by the VP of Baseball Operations, Major League Director, and Major League Managers, subject to the approval of the President. This information will be posted on the website (WILLCT.com) no later than two weeks prior to the announcement of the 11/12 and 11 year old tournament teams.

\* If the VP of Baseball Operations and/or Director are/is also a Manager, then that individual shall have only one vote.

\*\* The number of Players that can be voted on the team by a majority vote is no less than 9 and no more than 15. This number will be part of the selection process as outlined in the previous paragraph.

B. **Method 2-** Eligible Player members who will attend the 9/10 Tournament Team tryout. Oversight of the 9/10 tryout process will fall under the Player Agent. The eligible player members who will attend the 9/10 tryouts will be as follows:

1. 10 year old Major League Players (not selected to play on the 11 Tournament Team)
2. 9/10 year old Player members from AAA pre-selected through AAA selection process (Not more than 12 AAA Players can be selected to attend the 9/10-tournament team tryout.). The AAA Director will conduct a meeting to include the Chief Umpire, Vice President, Baseball Operations and the AAA Managers for the purpose of determining the AAA player members who will attend the 9/10 Tournament Team tryout.

W.I.L.L. will post more specific information on the AAA tryout process and the 9/10-tournament team tryout. This process will be determined by the VP of Baseball Operations, AAA Division Director, and AAA Division Managers, subject to the approval of the President. This information will be posted on the website (WILLCT.com) no later than two weeks prior to the announcement of the 9/10 year old tournament team.

Note: All Player members participating in the tryout process must be notified of his/her selection or non-selection to the team by the tournament team Manager.

## **24. ALL STAR MANAGER AND COACHES SELECTION**

- A. Any regular season Manager or Coach at the Major League or Minor Division (AAA, AA, A Divisions) are eligible to Manage or Coach either the 9/10 All Star Tournament Team or the 11 year old All Star Tournament Team. Major League Managers and Coaches are the only eligible candidates to Manage or Coach the 11/12 All Star Tournament Team. Any eligible Manager or Coach who desires to Manage/Coach the 11/12, 11 or 9/10 All Star Tournament team will self nominate to the Vice President of Baseball Operations no later than the date set forth by the VP of Baseball Operations each year.
- B. The Vice President of Baseball Operations shall coordinate/facilitate a meeting between Major League Managers, Major League Director, AAA Director and AA Director to discuss and agree upon the selection of the 11/12, 11 and 9/10 All Star Managers and Coaches. Based on a discussion and/or a vote, the Vice President of Baseball Operations shall appoint the Managers/Coaches of the 11/12, 11 and 9/10 All-Star teams, subject to the approval of the League President.